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| Use Case Number | 12.1 |
| Use Case Name | TopTraders |
| Participating Actors | User, Friend |
| Goal | User can see Friends who are TopTraders |
| Trigger | User clicks on friends tap |
| Precondition | User has a friend who has the most successful trades |
| Postcondition | Friend will see who the top trader is by a tag next to their name |
| Basic Flow | 1. User clicks on friends tab 2. User can now see top trader |
| Exceptions | 2. User doesn’t have a top trader  3. No top trader is shown |
| Qualities |  |
| Constraint |  |
| Includes |  |
| Extends |  |
| Related Artifacts | US12.01.01 |
| Notes | TopTrader is a user with the most successful (current, in-progress, and complete) trades |
| Open Issues |  |
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| --- | --- |
| Use Case Number | 13.1 |
| Use Case Name | ItemCloning |
| Participating Actors | User, Friend |
| Goal | Allow User to clone Friend’s items into User’s inventory |
| Trigger | User clicks Clone Item in ItemActivity |
| Precondition | Friend’s inventory has been cached |
| Postcondition | On success, Friend’s item has been cloned into User’s inventory |
| Basic Flow | 1. User clicks Clone Item in Friend’s item 2. System displays caution prompt 3. User clicks “Yes” to clone 4. System copies Friend’s item into User’s inventory 5. System toasts success message |
| Exceptions | 7. User clicks “No” to cloning  7.1 System makes no changes |
| Qualities |  |
| Constraint |  |
| Includes |  |
| Extends |  |
| Related Artifacts | US13.01.01 |
| Notes |  |
| Open Issues |  |
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