|  |  |
| --- | --- |
| Use Case Number | 12.1 |
| Use Case Name | TopTraders |
| Participating Actors | User, Friend |
| Goal | User can see Friends who are TopTraders |
| Trigger |  |
| Precondition |  |
| Postcondition |  |
| Basic Flow |  |
| Exceptions |  |
| Qualities |  |
| Constraint |  |
| Includes |  |
| Extends |  |
| Related Artifacts | US12.01.01 |
| Notes | TopTrader is a user with the most successful (current, in-progress, and complete) trades |
| Open Issues |  |
|  |  |

|  |  |
| --- | --- |
| Use Case Number | 13.1 |
| Use Case Name | ItemCloning |
| Participating Actors | User, Friend |
| Goal | Allow User to clone Friend’s items into User’s inventory |
| Trigger | User clicks Clone Item in ItemActivity |
| Precondition | Friend’s inventory has been cached |
| Postcondition | On success, Friend’s item has been cloned into User’s inventory |
| Basic Flow | 1. User clicks Clone Item in Friend’s item 2. System displays caution prompt 3. User clicks “Yes” to clone 4. System copies Friend’s item into User’s inventory 5. System toasts success message |
| Exceptions | 7. User clicks “No” to cloning  7.1 System makes no changes |
| Qualities |  |
| Constraint |  |
| Includes |  |
| Extends |  |
| Related Artifacts | US13.01.01 |
| Notes |  |
| Open Issues |  |
|  |  |